## Conspiracies between Learning Algorithms, Lower Bounds, and Pseudorandomness

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## Context

Minor algorithmic improvements imply lower bounds (Williams, 2010).

**NEXP** not contained in **ACC**<sup>0</sup> (Williams, 2011), and extensions.

## This Work

Analogue of Williams' celebrated lower bound program in Learning Theory.

Combining and extending existing connections.

Further applications of the "Pseudorandom Method":

Hardness of **MCSP**, Karp-Lipton Theorems for **BPEXP**. etc.

# Lower bounds from learning

## Learning Model (Randomized, MQs, Uniform Dist.)

A Boolean circuit class C is fixed.

$$f: \{0,1\}^n \to \{0,1\}$$
 from  $\mathbf{C}[\mathbf{s}(\mathbf{n})]$  is selected.

$$\frac{a}{f(a)} f$$

Learner must output w.h.p a hypothesis h such that:

$$\Pr_{x \in \{0,1\}^n} [h(x) = f(x)] \ge 1 - 1/n.$$

# Some learning algorithms

Combinatorial lower bounds

Lower bounds are unknown, or obtained via diagonalization

$$\mathsf{DNF} \subsetneq \mathsf{AC}^0 \subsetneq \mathsf{AC}^0[p] \subsetneq \mathsf{ACC}^0 \subseteq \mathsf{TC}^0 \subseteq \mathsf{Formula}[\mathsf{poly}] \subseteq \mathsf{Circuit}[\mathsf{poly}].$$

[Jac97] DNFs can be learned in polynomial time.

Harmonic-Sieve/Boosting

[LMN93] AC<sup>0</sup> circuits learnable in quasi-polynomial time.

Fourier Concentration

[CIKK16] AC<sup>0</sup>[p] learnable in quasi-polynomial time.

Pseudorandomness/Natural Property

Can we learn AC<sup>0</sup> circuits with Mod 6 gates in sub-exponential time?

As far as I know, open even for:

AND o OR o MAJ circuits, MOD<sub>2</sub> o AND o THR circuits.

### **Definition.** Non-trivial learning algorithm:

- Runs in randomized time  $\leq \frac{2^n}{n^{\omega(1)}}$ .
- ► For every function **f** in **C**:

$$\Pr_{x \in \{0,1\}^n} [h(x) = f(x)] \ge \frac{1}{2} + \frac{1}{n}.$$

## Non-trivial learning implies lower bounds

Let  $BPE = BPTIME[2^{O(n)}].$ 

**Theorem.** Let **C** be any subclass of Boolean circuits closed under restrictions.

**Example:**  $C = (depth-6)-ACC^0$ , AND o OR o THR, etc.

If for each k>1,  $C[n^k]$  admits a non-trivial learning algorithm, then for each k>1, **BPE** is not contained in  $C[n^k]$ .

# LBs from Proofs, Derandomization, Learning

	Non-trivial SAT/Proof System	Non-trivial  Derandomization	Non-trivial  Deterministic  Exact Learning	Non-trivial Randomized Learning
Assumption	Proofs checked in deterministic time $2^n/n^{\omega(1)}$	Algorithm runs in deterministic time $2^n/n^{\omega(1)}$	Learner runs in deterministic time $< 2^n$	Learner runs in randomized time $2^n/n^{\omega(1)}$
Consequence	LBs for <b>NEXP</b>	LBs for <b>NEXP</b>	LBs for <b>EXP</b>	LBs for BPEXP
Reference	[Wil10]	[Wil10], [SW13]	[KKO13]	[This Work]

## Remarks on lower bounds from Learning

Learning approach won't directly work for classes containing PRFs.

Conceivable that one can design non-trivial learning algorithms for a class C under the assumption that **BPEXP** is contained in **P/poly**.

Learning connection applies to virtually any circuit class of interest, and there is **no depth blow-up**.

It can lead to new lower bounds for restricted classes such as **THR o THR** and **ACC**<sup>0</sup>.

## Previous work on learning vs. lower bounds

➤ Systematic investigation initiated about 10 years ago:

[FK06] Lower bounds for BPEXP from polynomial time learnability.

[HH11] Lower bounds for EXP from deterministic exact learning.

[KKO13] Optimal lower bounds for EXP from deterministic exact learning.

[Vol14] Lower bounds for BPP/1 from polynomial time learnability.

[Vol'15] Further results for learning arithmetic circuits.

# A Challenge in Getting Lower Bounds from Randomized Learning

Williams' lower bounds from non-trivial SAT algorithms: a non-trivial algorithm can be used to violate a tight hierarchy theorem for NTIME.

Challenge in Randomized Learning: lack of strong hierarchy theorems for BPTIME.

The approach has to be indirect, and we must do something different ...

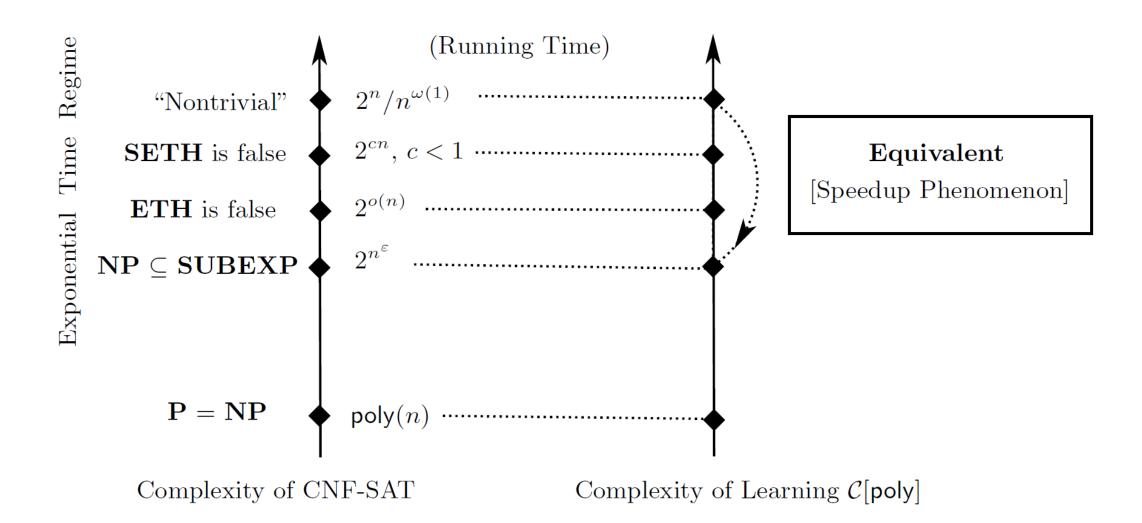
# Speedup Phenomenon in Learning Theory

**Speedup Lemma.** Let  $\mathcal{C}$  be any class of Boolean circuits containing  $AC^0[2]$ .

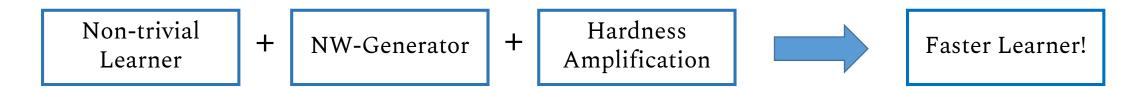
Suppose that for each  $k \ge 1$  the class  $C(n^k)$  admits a nontrivial learning algorithm.

Then for each  $k \ge 1$  and  $\varepsilon > 0$ , the class  $C(n^k)$  is strongly learnable in time  $O(2^{n^{\varepsilon}})$ .

# SAT Algorithms vs. Learning Algorithms



# Main Techniques: "Speedup Lemma"



1. Given oracle access to  $f: \{0,1\}^n \to \{0,1\}$  in C[poly], implicitly construct a "pseudorandom" ensemble of functions in C[poly] on  $n^{\delta}$  bits.

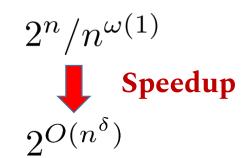
(using NW-generator + Hardness Amplification [CIKK16])

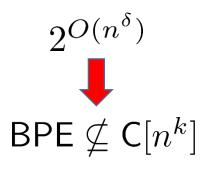
**Intuition: Non-trivial learner** can **distinguish** this ensemble from random functions. This can be done in time  $2^{O(n^{\delta})}$ .

2. This distinguisher (i.e. the non-trivial learner) and the reconstruction procedures of NW-generator and Hardness Amplification can be used to strongly learn f in time  $2^{O(n^{\delta})}$ .

# Main Techniques: "LBs from Learning"

1. Starting from non-trivial learner, apply the Speedup Lemma to obtain a sub-exponential time learner.

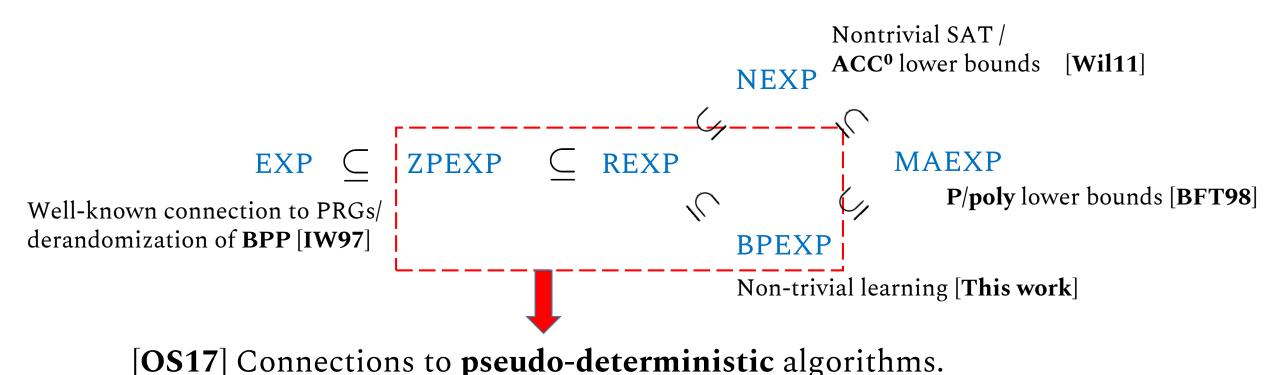




2. Adapting the techniques from [KKO13], randomized sub-exponential time learnability of C[poly] BPE  $\not\subseteq C[n^k]$  implies **BPE lower bounds** against  $C[n^k]$ .

3. Using an additional win-win argument, this holds under minimal assumptions on C, and with no blow-up in the reduction.

# Combining and extending existing connections



► Further motivation for the following question:

Which algorithmic **upper bounds** imply **lower bounds** for **ZPEXP** and **REXP**, respectively?

## One-sided error: Lower bounds for REXP

We combine the satisfiability and learning connections to lower bounds to show:

#### [ Informal ]

If a circuit class C admits both **non-trivial SAT** and **non-trivial Learning** then **REXP** is not contained in C.

## Corollary. [ACC<sup>0</sup> lower bounds from non-trivial learning]

If for every depth **d>1** and modulo **m>1** there is  $\varepsilon > 0$  such that  $ACC_{d,m}^0(2^{n^{\varepsilon}})$  has non-trivial learning algorithms, then  $REXP \nsubseteq ACC^0(poly(n))$ .

Indicates that combining the two frameworks might have further benefits.

## Zero-error: Lower bounds for ZPEXP

[IKW02], [Wil13] Connections between natural properties without density condition, Satisfiability Algorithms, and NEXP lower bounds.

[CIKK16] Connections between BPP-natural properties and Learning Algorithms.

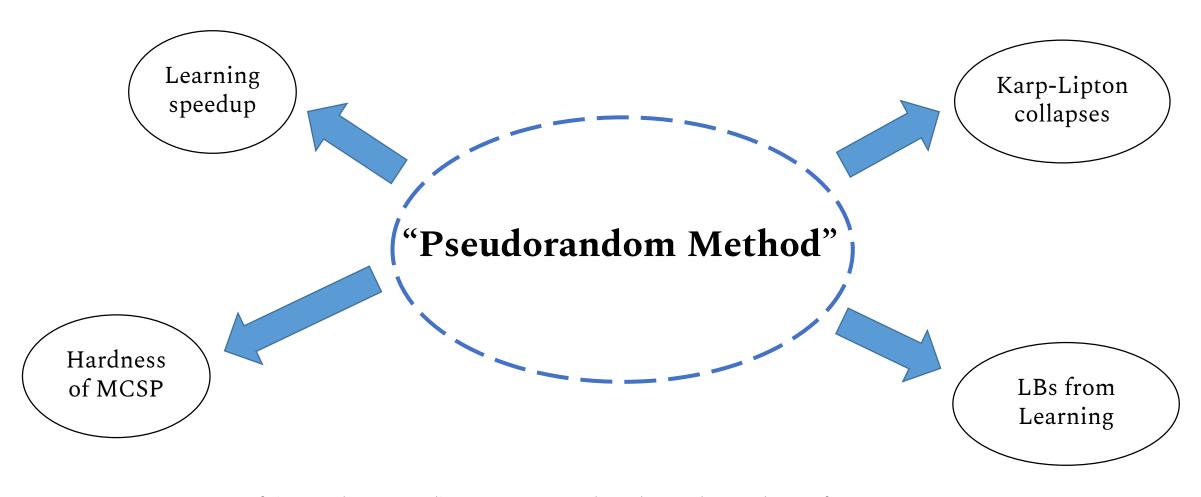
We give a new connection between **P-natural properties** and **ZPEXP** lower bounds.

Let  $C(poly) \subseteq P/poly$  be a circuit class closed under restrictions.

Theorem. [ZPEXP lower bounds from natural properties] If for some  $\delta > 0$  there are P-natural properties against  $\mathcal{C}(2^{n^{\delta}})$  then  $\mathsf{ZPEXP} \not\subseteq \mathcal{C}(\mathsf{poly}(n))$ .

# Further Applications of our Techniques

## A rich web of techniques and connections



Use of (conditional) **PRGs** and related tools, often in contexts where (**pseudo**)**randomness** is not intrinsic.

## Karp-Lipton Collapses

Connection between uniform class and non-uniform circuit class:

**[KL80**] If 
$$NP \subseteq P/poly$$
 then  $PH = \Sigma_2^p \cap \Pi_2^p$ .

Assumption	Consequence	Major Application
EXP in P/poly	EXP = MA [BFT98]	MA <sub>EXP</sub> not in P/poly [BFT98]
<b>NEXP</b> in <b>P/poly</b>	NEXP = EXP [IKW02]	SAT / LB Connection [Wil10]

Randomized Exponential Classes such as **BPEXP**?

## Karp-Lipton for randomized classes

**Theorem 1.** If BPE  $\subseteq$  i.o.SIZE[ $n^k$ ] then BPEXP  $\subseteq$  i.o.EXP/ $O(\log n)$ .

The advice is needed for technical reasons. But it can be eliminated in some cases:

**Theorem 2.** If BPE  $\subseteq$  i.o.SIZE[ $n^k$ ] then REXP  $\subseteq$  i.o.EXP.

Check paper for Karp-Lipton collapses for ZPEXP, and related results.

## Hardness of MCSP

#### **Minimum Circuit Size Problem:**

Given 1s and a Boolean function  $f: \{0,1\}^n \to \{0,1\}$  represented as an N-bit string,

Is it computed by a circuit of size at most s?

Recent work on MCSP and its variants: [KC00], [ABK+06], [AHM+08], [KS08], [AD14], [HP15], [AHK15], [MW15], [HP15], [AGM15], [HW16].

[ABK+06] MCSP is not in  $AC^0$ .

**Open.** Prove that MCSP is not in  $AC^0[2]$ 



## Our result

We prove the first hardness result for MCSP for a standard complexity class beyond  $AC^0$ :

**Theorem.** If MCSP is in TC<sup>0</sup> then NC<sup>1</sup> collapses to TC<sup>0</sup>.

The argument describes a non-uniform TC<sup>0</sup> reduction from NC<sup>1</sup> to MCSP via pseudorandomness.

# Additional applications of our techniques

► Equivalences between truth-table compression [CKK+14] and randomized learning models in the sub-exponential time regime.

(For instance, **equivalence queries** can be eliminated in sub-exp time randomized learning of expressive concept classes.)

A dichotomy between Learnability and Pseudorandomness in the non-uniform exponential-security setting:

"A circuit class is either **learnable** or contains **pseudorandom functions**, but not both."

In other words, learnability is the only obstruction to pseudorandomness.

(Morally, **ACC**<sup>0</sup> is either learnable in sub-exp time or contains exp-secure PRFs.)

## Problems and Directions

Is there a **speedup phenomenon** for complex classes (say AC<sup>0</sup>[p] and above) for

learning under the uniform distribution with random examples?

Can we establish **new** lower bounds for modest circuit classes by designing non-trivial learning algorithms?

## Towards lower bounds against NC?

#### Non-trivial learning implies lower bounds:

First example of lower bound connection from **non-trivial randomized algorithms**.

Problem. Establish a connection between non-trivial randomized SAT algorithms and lower bounds.

(First step in a program to obtain unconditional lower bounds against NC.)

# Thank you